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GIANNA WARD

The Amateur Magician's Handbook Anchor

Contains more than a hundred card tricks and routines using Tamariz's memorized deck "Mnemonic"

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If you practice any sort of magic—or plan on giving it a try—you probably know that for most people, card tricks are often the starting point. If you have a deck of cards readily available, as many common households do, the only things required to

wow an audience are a little sleight of hand and a magician's secrets. In spite of the timeless credo "good magicians never reveal their secrets," renowned magicians Jean Hugard and Frederick Braué generously divulged theirs in *Card Tricks: The Royal Road to Card Magic*. Published originally in the 1940s, this classic guide contains more than one hundred spectacular tricks allowing anyone to pick up a deck and dazzle an audience—whether their performance is in a theatre, at a party, or even on the street! With more than 120 illustrations to accompany trick instructions and the addition of a new foreword by Steven Cohen, a master of sleight of hand, this edition of

Card Tricks is one of the leading authoritative books on card magic. *Ascanio's World of Knives* Cambridge University Press

For Magicians Only...In 1979, Simon Aronson gave the world of magic an incredible tool - *A Stack To Remember* - which has come to be known as the "Aronson stack," a seemingly random arrangement of cards that has amazing miracle properties built into it. Many magicians have avoided adding memorized deck work to their repertoires because of the daunting task of committing a stacked deck to memory. Struggling to grasp the associations of the cards and their locations within the stack, most quit after a few hours or days. I was

the same way... until a Harry Anderson manuscript got me to thinking about how to make this process easier. PMS, my Peg Memory System, was born. Suddenly, I found that it was not only EASY but also FUN to commit the stack to memory! In the pages of "Aronson Stack for Everybody," you will find a streamlined, GRAPHICAL method for easily and quickly learning the Aronson stack IN AS LITTLE AS 90 MINUTES! BTW, this same technique works great for EVERY MEMORIZED STACK EVER MADE! The manuscript includes examples on how to use it with Mnemonica by Juan Tamariz, The Six-Hour Memorized Deck by Martin Joyal and the Nikola stack. It can also be used when you need to remember multiple cards on the fly, to help you quickly memorize a shopping list, phone numbers and lots MORE. Even though THERE ARE NO ACTUAL TRICKS TAUGHT IN THIS MANUSCRIPT, it does contain LINKS to several FREE memorized deck tricks and other resources (including a FREE e-book from Simon Aronson himself)! This title can also fall under the following

categories: Crafts & Hobbies, Education, Language Arts & Disciplines, Mathematics, Performing Arts, Psychology, Reference, Study Aids, Self-Help
The Five Points in Magic
 Dover Publications
 John Graham shares his stand-up magic routines. Theseus A-R Editions, Inc.
 Inside "Slightly Out of Order" (a much anticipated second volume of the "Out of Order" series), you'll discover card plots, both classic and new. The magic routines range from spellers to triumphs. Tricks that tell stories to mentalism that messes with the audience's minds. You'll discover gambling demonstrations and even worthwhile approaches to the Sellers Diary effect. You'll also find creative versions of the Tommy Wonder Elizabeth series along side interesting applications of principles both Gilbreath and Kruskal. The routines in this volume explore the iconic Si-Stebbins system (which the Redford stack effortlessly transforms into with a quick overhead shuffle sequence), memorized deck orders, the Power/Parallel Stack, Heinlein Hold'em Stack, and more! All arrangements that this

book explores are quickly accessible when using from the Redford stack! You'll also read a mix of routines that may be performed with any memorized stack order along side card miracles that won't require any sort of learned memorization. Of course, no Redford stack book would be complete without unlocking more of the built-in features specific to the Redford Stack! Whether you're a seasoned stack worker or your first adventure exploring the wonderful world of a stack deck, this book is a must have.

Into the Wild

WCB/McGraw-Hill

The Ship of Theseus was one of, if not the, the first thought problem the author was ever taught. As a child he was absolutely infatuated with Greco-Roman mythology and read, without discernment, from D'Aulaire to Hamilton to Bullfinch. He considered the problem to be interesting, but had never connected it to magic in any meaningful way. Segue to late August/mid September of 2014, when the author watched the Doctor Who episode "Deep Breath" and was reminded of his love for the Ship of Theseus. It

then occurred to him that the problem might be adaptable into a card routine. This book reveals the history of the plot and several solutions as it pertains to a card routine involving spectators.

Eugene Burger: Final Secrets Booksales

Books like this contain what may be called the raw material of the art, the processes which the magician can employ at will in building up his larger experiments in magic, each of which should be a complete play in itself. Then, when the student has found out how tricks can be done, he would do well to turn his attention to *Our Magic*, by Mr. Maskelyne and his associate, Mr. David Devant. And from this logical treatise he can learn how experiments in magic ought to be composed. It is from this admirable discussion of the basic principles of modern magic that more than one of the points made in this paper have been borrowed. Mr. Devant calls attention to the fact that new tricks are common, new manipulative devices, new examples of dexterity and new applications of science, whereas new plots, new ideas for effective presentation, are

rare. He describes a series of experiments of his own, some of which utilize again but in a novel manner devices long familiar, while others are new both in idea and in many of the subsidiary methods of execution. One of the most hackneyed and yet one of the most effective illusions in the repertory of the conjurer is that known as the Rising Cards. The performer brings forward a pack of cards, several of which are drawn by members of the audience and returned to the pack, whereupon at the command of the magician they rise out of the pack one after the other in the order in which they were drawn. In the oldest form in which this illusion is described in the books on the art, the pack is placed in a case supported by a rod standing on a base, and the secret of the trick lies on this rod and its base. The rod is really a hollow tube and the base is really an empty box. The tube is filled with sand, on the top of which rests a leaden weight, to which is attached a thread so arranged over and under certain cards as to cause the chosen cards to rise when it descends down the tube; and in

putting the cards into the case the conjurer released a valve at the bottom of the tube, so that the sand might escape into the box, whereby the weight was lowered, the thread then doing its allotted work, and the cards ascending into view, no matter how far distant the performer might then be standing. It seems likely that the invention of this primitive apparatus may have been due to the fact that some eighteenth century conjurer happened to observe the sand running out of an hour-glass and set about to find some means whereby this escape of sand could be utilized in his art. The hollow rod, the escaping sand, and the descending weight have long since been discarded; but the illusion of the Rising Cards survives and is now performed in an unending variety of ways. The pack may be held in the hand of the performer, without the use of any case, or it may be placed in a glass goblet, or it may be tied together with a ribbon and thus suspended from cords that swing to and from almost over the heads of the spectators; and however they may be isolated the chosen cards rise obediently when they

are bidden. The original effect subsists, even though the devices differ.... The Bookman: A Review of Books and Life, Volume 40
Aronson Stack for Everybody Workman Publishing
 Demonstrates how to perform different types of card tricks with step-by-step instructions and photographs.
Sonata Courier Corporation
 Originally published in the 1930's by A.V. Walsh as John Scarne Explains Why You Can't Win. Illustrated with 43 photographs. While the language is dated (circa 1930) and not as easy to understand as later works (like Sal Piacentes) it presents almost all the basic concepts of Three Card Monte. This book is to Three Card Monte what Erdnase was to card handling, and is probably responsible for more people learning Three Card Monte than any other single volume.
 CONTENT INCLUDES* What a Great Magician Has to Say About Scarne (Nate Leipzig)* Letter: by John Scarne* Contents* Definition of Gambling Terms: such as "Berries", "Chicken Feed", "John Law", etc.* Forward: A.V.

Walsh* Introduction: about Monte, grifters, and the players in a typical scam* Grifter's Signals: several methods described* Familiar Phrases in Gambling: more definitions such as "Hipe", "Shills", etc.*
 Three Card Monte: the basic routine described (traditional, non-gimmicked cards)* Series of Deceptive Moves: an outline* Bent or Crimped Corner, Grifter Method: how to use the Bent Corner sucker gag* The Flip: a sort of Mexican Turnover move* The Flip Change: follows the above* Moves with Flip and Flip-Change: outline using the above moves* Grifter's Marked Corner (Using the Flip and Flip-Change): another sucker gag* Scarne's Monte Slide: three cards are shown face up, each snapped with a finger and laid on the table, yet the Ace is not found* Scarne's Triple Climax: using a one-way back, the spectator thinks the performer has made a mistake* Scarne's Method of the Crimped Corner: Scarne's variation* Scarne's Marked Corner: one corner is marked with a pencil, yet the spectator is suckered* The Stamped Ace - Scarne's Method: this time, a stamp is

placed on the Ace...* Scarne's Method of Torn Corner: even though a corner is torn off the Ace, spectator picks the wrong card* Scarne's Push Over Change: another move useful in a Monte routine* The Mexican Turn Over: card switch described* The Daub: how to use it* A Poem 24 Pages Complete With Photographs.
Joshua Jay's Amazing Book of Cards Simon and Schuster
 This book by a "magician's magician" discloses the secrets behind a collection of close-up marvels — including the author's "Out of the World," reputed to be the best card trick of the past century.
The Study of Harmony Createspace Independent Publishing Platform
 Juan Tamariz is considered worldwide as a true master of his art. Five of his critically acclaimed best-selling books have been translated into English: The Five Points in Magic, The Magic Way, Sonata, Verbal Magic and Mnemonica. Among magicians, one of the things Juan Tamariz is most recognized for is his trailblazing work with the memorized deck. His personal stack, which he

named Mnemonica, is a seemingly random arrangement of cards that has miracle properties built into it. Many magicians have avoided adding memorized deck work to their repertoires because of the daunting task of committing a stacked deck to memory. I was the same way... until a Harry Anderson manuscript got me to thinking about how to make this process easier. PMS, my Peg Memory System, was born. Suddenly, I found that it was not only easy but also FUN to commit a memorized deck arrangement to memory! Using the PMS system in this book, it took me only AN HOUR to commit a memorized deck stack to memory! In the pages of Mnemonica For Everybody, you will find a streamlined, GRAPHICAL method for EASILY and QUICKLY learning the Tamariz stack. BTW, this same technique works great for EVERY memorized stack out there including memorized deck stacks by Simon Aronson, Martin Joyal, Laurie Ireland, Nikola and others. NOTE: THERE ARE NO ACTUAL MAGIC TRICKS TAUGHT IN THIS MANUSCRIPT! This manuscript is merely a

tool for learning one of the most popular memorized deck configurations in the history of magic. Please refer to the writings of Tamariz, Aronson, Michael Close, Pit Hartling and others for the many uses of this incredible tool (see pages 68-69 inside for a FREE gift).

Paralies

Asi Wind observes the important things we must do before the show.

Thinking the Impossible

If you have not read and learned the magic contained in this book you have no business calling yourself a close-up magician. The magic by John Scarne, Dai Vernon, Bert Allerton, S. Leo Horowitz, Emil Jarrow, Francis Carlyle, Dr. Jacob Daley, Tony Slydini, Ross Bertram, Nate Leipzig, and Max Malini helped shape the art of close-up magic as we know it. It has often been said that mastering the magic in this book will make you an accomplished close-up and sleight-of-hand artist. In many ways, it contains all the magic you need to build a professional caliber repertoire. Many have earned a living performing these routines and now you can too. Includes: 41 incredible routines by 11 incredible

artists, a historical introduction and a bonus section with private correspondence related to the Stars Of Magic.

Our Magic

This book is a classic of magic and includes Dai Vernon's linking rings moves and cups and balls routine. It uses high quality B&W photos throughout to show many of the moves. Each routine ends with an outline of the routine, which is great for practicing from. Highly Recommended. CONTENTS IN BRIEF

INCLUDE Foreword: How the Book Came To Be, and Some Introductory Remarks by Dai Vernon Introduction: About Writing the Book, by Lewis Ganson B&W Photo of "The Professor" Chapter 1: The Background to a Legend. Biographical notes on the magical life of Dai Vernon Chapter 2: The Vernon Touch. Lots of anecdotes about other magicians such as Nate Leipzig, Malini, and others. Chapter 3: A Chinese Classic. Routine for Coins Through the Table. Chapter 4: Penetration of Thought. Chapter 5: Three Ball Transposition. Chapter 6: Application of the Tenkai Palm. Chapter 7: The Linking Rings. Chapter 8:

Seven Card Monte.
 Chapter 10: Expansion of Texture: Copper & Silver placed in hanky.Chapter 11: The Challenge.
 Chapter 12: Dai Vernon's Double Lift: with a well covered get ready.Chapter 13: The Cups & Balls. Dai Vernon's routine is a must study for effectiveness and routining. Chapter 14: Nate Leipzig's Card Stab.Chapter 15: Tips on Knots.Chapter 16: Six Card Repeat.Chapter 17: Free and Unlimited Coinage of Silver.Chapter 18: Mental Spell.Chapter 19: Pot Pourri. Chapter 20: Ball, Cone, and Handkerchief. Chapter 21: The Last Trick of Dr. Jacob Daley: Four Ace Transposition packet trick.Chapter 22: Paul Rosini's Impromptu Thimble Routine.Chapter 23: Vernon Poker Demonstration (Thanks to Jay Marshall). Chapter 24: The Thumb Tie: a full routine.

The Magic Rainbow

Lies, damn lies, and mentalism

The Books of Wonder

NATIONAL BESTSELLER •

In April 1992 a young man from a well-to-do family hitchhiked to Alaska and walked alone into the wilderness north of Mt. McKinley. Four months later, his decomposed

body was found by a moose hunter. This is the unforgettable story of how Christopher Johnson McCandless came to die. "It may be nonfiction, but Into the Wild is a mystery of the highest order." —Entertainment Weekly
 McCandless had given \$25,000 in savings to charity, abandoned his car and most of his possessions, burned all the cash in his wallet, and invented a new life for himself. Not long after, he was dead. Into the Wild is the mesmerizing, heartbreaking tale of an enigmatic young man who goes missing in the wild and whose story captured the world's attention. Immediately after graduating from college in 1991, McCandless had roamed through the West and Southwest on a vision quest like those made by his heroes Jack London and John Muir. In the Mojave Desert he abandoned his car, stripped it of its license plates, and burned all of his cash. He would give himself a new name, Alexander Supertramp, and, unencumbered by money and belongings, he would be free to wallow in the raw, unfiltered experiences that nature presented. Craving a blank spot on the map,

McCandless simply threw the maps away. Leaving behind his desperate parents and sister, he vanished into the wild. Jon Krakauer constructs a clarifying prism through which he reassembles the disquieting facts of McCandless's short life. Admitting an interest that borders on obsession, he searches for the clues to the drives and desires that propelled McCandless. When McCandless's innocent mistakes turn out to be irreversible and fatal, he becomes the stuff of tabloid headlines and is dismissed for his naiveté, pretensions, and hubris. He is said to have had a death wish but wanting to die is a very different thing from being compelled to look over the edge. Krakauer brings McCandless's uncompromising pilgrimage out of the shadows, and the peril, adversity, and renunciation sought by this enigmatic young man are illuminated with a rare understanding—and not an ounce of sentimentality. Into the Wild is a tour de force. The power and luminosity of Jon Krakauer's stoytelling blaze through every page.
La rhétorique des dieux

Demonstrates sleight of hand and other magic tricks, and includes tips on performing before children and television cameras.

Rehearsing Your Mistakes

The Memory Arts is our most beautiful book to date. Full-color, with pictures on every page, this book details the simple, secret formula that will allow you to remember things better. This system, based on all the great pillars of mnemonics, was developed by husband and wife superteam Sarah and David Trustman. Apply the system to magic or everyday life. The choice is yours!
Magician's Magic
Are you interested in generating huge emotions in your audience so they

will remember your presentation forever? Magicians are experts in producing memorable moments in their shows. In *Rehearsing Your Mistakes*, you will learn some of their secret techniques to achieve an outstanding presentation. Forget about Murphy's law, and take a step forward to create your own events. Whether you are a professional performer or you just want to improve your public speaking, this book is for you. You will learn some effective improvisation concepts that could save your life when something goes out of the script, you will discover a simple method to do a proper risk assesment during your rehearsal, and you will get

to know a bunch of powerful secrets that will create great emotions in your audience. In these pages you will also discover a complete study on creativity, the fantastic muse that all great artists pursue. *Rehearsing Your Mistakes* is about a creative process where imagination, technique and experience get together to come to the rescue of the magician in distress. "Angel Simal has done something unusual, which I found very interesting: he's written an entire work on how we can embrace our failures--both in our shows and in our thinking--and learn from them. It's a worthy task and I found the advice stimulating and useful." - Joshua Jay, world class magician